ANDREA BONILLA

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EDUCATION

UNIVERSITY OF WESTMINSTER
BA INTERIOR ARCHITECTURE
First Class Honours
2022-2026

AWARDS

VOLA Award for Best Portfolio 2024

VOLA Nominee for Best Intervention into Host Building 2025

PUBLICATIONS

OPEN CATALOGUE 2026
UoW Architecture and Cities

OPEN CATALOGUE 2025
UoW Architecture and Cities

SOFTWARE

InDesing, Photoshop, Ilustrator, AutoCAD, Vectorworks, After Effects, Figma

SKILLS

Client service & presentation,
Material & colour selection,
Display & stock organisation,
Coordination & scheduling

LANGUAGES

English
Spanish
French

PROFESSIONAL ENGAGEMENT

ARCHITECTURAL ASSISTANT – AnaVera Design
MAY 2025 - AUG 2026 | BOSTON, MA

Worked closely with the design team to present ideas to clients, creating mood boards that set out colour palettes, materials, finishes and the overall atmosphere of each project. Produced polished presentations in InDesign, Illustrator and Photoshop, along with accurate site plans and elevations in AutoCAD. Combined a strong eye for presentation with careful attention to detail.

BRAND & DIGITAL DESIGN INTERN – Miss Crofton
AUG - NOV 2024 | LONDON, UK

Created visual content for a luxury lingerie brand across packaging, newsletters, marketing materials and product imagery. Assisted on photoshoots with styling and product presentation, paying close attention to texture, fabric and detail. Learned how a luxury brand presents itself consistently to its clients, both in person and online.

CREATIVE MARKETING ASSISTANT – Dove Deodorant Unilever
NOV - DEC 2023 | LONDON, UK

Researched trends and customer feedback to understand what customers needed, then turned the findings into clear insights and presented them directly to the global marketing lead.

STUDIO & VISUAL MERCHANDISING MANAGER – Garcia Cristina Studio
MAY 2021 - SEPT 2023 | BOSTON, MA

Supported a jewellery designer with daily studio operations, including managing inventory and keeping stock organised ahead of markets. Acted as a first point of contact for customers at markets: welcomed them, talked them through the collection and helped them choose pieces. Designed, assembled and maintained displays, adapting them to each space and audience so the collection was always well presented.

EXHIBITIONS

EXHIBITION PRODUCTION ASSISTANT – Nine Earths Exhibition | Citizen's Assembly
SEPT 2025 - NOV 2025 | LONDON, UK

Played a key role within the production team for the Citizen's Assembly developed in collaboration with the Nine Earths exhibition. Worked collaboratively under a fixed budget and tight deadline, gaining hands on experience in the production side of design, from coordination and problem-solving to installation and on-site delivery. Developed strong teamwork skills while adapting creative ideas to practical and logistical constraints.

INSTALLATION & EXPERIENCE DESIGNER – London Festival of Architecture
MAY 2025 - JUNE 2025 | LONDON, UK

Collaborated with a team of five to develop an interactive installation exploring the diverse voices and experiences within an architecture school. Recorded and edited sound before translating it into a physical installation. From initial idea through to fabrication and installation, worked within a tight budget and timeline, adapting the creative direction to practical constraints while delivering a cohesive experience.

SPATIAL DESIGN LEAD – Summer Exhibition | University of Westminster
MAY 2025 - JUNE 2025 | LONDON, UK

Led the spatial design and delivery of a student exhibition, developing a cohesive approach to displaying a wide range of work. Coordinated a team of 10 students across curation, printing, fabrication, and installation, managing tasks and deadlines through to the final setup. Worked closely with students and faculty to create an exhibition that communicated the work clearly while creating a considered experience for visitors.